# Weak Type Theory

#### 1 Definitional equality

The first published version of type theory [3] contains a version which does not allow the  $\xi$ -rule. The syntax is non standard and is described by P. Aczel as "unusual, complicated syntax of defined combinators to avoid contracting a redex inside an abstraction that binds a variable in the redex". The goal of this note is to provide an alternative presentation.

### 2 Model of type theory

A model is given by a collection of *contexts*. If  $\Gamma$ ,  $\Delta$  are context we have a collection  $\Delta \to \Gamma$  of *substitutions* from  $\Delta$  to  $\Gamma$ . This should form a category: we have a substitution  $1: \Gamma \to \Gamma$  and a composition operator  $\sigma\delta: \Theta \to \Gamma$  if  $\delta: \Theta \to \Delta$  and  $\sigma: \Delta \to \Gamma$ . Furthermore we should have  $\sigma 1 = 1\sigma = \sigma$  and  $(\theta\sigma)\delta = \theta(\sigma\delta)$ . If  $\Gamma$  is a context we have a collection of *types over*  $\Gamma$ . We write  $\Gamma \vdash A$  to express that A is a type over  $\Gamma$ . If  $\Gamma \vdash A$  and  $\sigma: \Delta \to \Gamma$  we should have  $\Delta \vdash A\sigma$ . Furthermore A1 = A and  $(A\sigma)\delta = A(\sigma\delta)$ . If  $\Gamma \vdash A$  we have also a collection of *type A*. We write  $\Gamma \vdash a: A$  to express that a is an element of type A. If  $\Gamma \vdash a: A$  and  $\sigma: \Delta \to \Gamma$  we should have  $\Delta \vdash a\sigma: A\sigma$ . Furthermore a1 = a and  $(a\sigma)\delta = a(\sigma\delta)$ .

We have a context extension operation: if  $\Gamma \vdash A$  then we have a new context  $\Gamma.A$ . Furthermore there is a projection  $\mathbf{p} \in \Gamma.A \to \Gamma$  and a special element  $\Gamma.A \vdash \mathbf{q} : A\mathbf{p}$ . If  $\sigma : \Delta \to \Gamma$  and  $\Gamma \vdash A$  and  $\Delta \vdash a : A\sigma$  we have an extension operation  $(\sigma, a) : \Delta \to \Gamma.A$ . We should have  $\mathbf{p}(\sigma, a) = \sigma$  and  $\mathbf{q}(\sigma, a) = a$  and  $(\sigma, a)\delta = (\sigma\delta, a\delta)$  and  $(\mathbf{p}, \mathbf{q}) = 1$ .

If  $\Gamma \vdash a : A$  we write  $[a] = (1, a) : \Gamma \to \Gamma.A$ . Thus if  $\Gamma.A \vdash B$  and  $\Gamma \vdash a : A$  we have  $\Gamma \vdash B[a]$ . If furtermore  $\Gamma.A \vdash b : B$  we have  $\Gamma \vdash b[a] : B[a]$ . Models are usually presented by giving a class of special maps (fibrations), in our case they are the maps  $\mathbf{p} : \Gamma.A \to \Gamma$ , and the elements are the sections of these fibrations, in our case the maps  $[a] : \Gamma \to \Gamma.A$  determined by an element  $\Gamma \vdash a : A$ .

We suppose furthermore one operation  $\Pi A B$  such that  $\Gamma \vdash \Pi A B$  if  $\Gamma \vdash A$  and  $\Gamma A \vdash B$ . We should have  $(\Pi A B)\sigma = \Pi (A\sigma) (B\sigma^+)$  where  $\sigma^+ = (\sigma \mathbf{p}, \mathbf{q})$ . We have an abstraction operation  $\lambda b$  such that  $\Gamma \vdash \lambda b : \Pi A B$  if  $\Gamma A \vdash b : B$ . We have an application operation such that  $\Gamma \vdash \mathsf{app}(c, a) : B[a]$  if  $\Gamma \vdash a : A$  and  $\Gamma \vdash c : \Pi A B$ . These operations should satisfy the equations

$$\mathsf{app}(\lambda b, a) = b[a], \qquad c = \lambda(\mathsf{app}\ c^+), \qquad (\lambda b)\sigma = \lambda(b\sigma^+), \qquad \mathsf{app}(c, a)\sigma = \mathsf{app}(c\sigma, a\sigma)$$

where we write  $c^+ = (c\mathbf{p}, \mathbf{q})$  and  $\sigma^+ = (\sigma \mathbf{p}, \mathbf{q})$ .

To define a model of type theory with one universe, we assume that we have a special type  $\Gamma \vdash U$  such that  $U\sigma = U$  and  $\Gamma \vdash A$  whenever  $\Gamma \vdash A : U$ . Furthermore we assume that  $\Gamma \vdash \Pi A B : U$  whenever  $\Gamma \vdash A : U$  and  $\Gamma A \vdash B : U$ .

All equations we have been using can be grouped together in the equations of *C*-monoid [2]. There are the following equations of a monoid with a special constants  $\mathbf{p}, \mathbf{q}, \mathbf{app}$  and operations (x, y) and  $\lambda x$ 

$$\begin{aligned} (xy)z &= x(yz) & x1 = 1x = x \\ \mathsf{p}(x,y) &= x & \mathsf{q}(x,y) = y & (x,y)z = (xz,yz) & 1 = (\mathsf{p},\mathsf{q}) \\ \mathsf{app}(\lambda x,y) &= x[y] & (\lambda x)y = \lambda(xy^+) & 1 = \lambda \text{ app} \end{aligned}$$

where we define [y] = (1, y) and  $x^+ = (xp, q)$ . We have  $x^+(y, z) = (xy, z)$  and  $x^+y^+ = (xy)^+$  and  $x^+[y] = (x, y)$ .

We can add also describe a model of type theory with *dependent sums*. We should have  $\Gamma \vdash \Sigma A B$ if  $\Gamma \vdash A$  and  $\Gamma A \vdash B$ . If  $\sigma : \Delta \to \Gamma$  we should have  $(\Sigma A B)\sigma = \Sigma (A\sigma) (B\sigma^+)$ . If  $\Gamma \vdash a : A$  and  $\Gamma \vdash b : B[a]$  we should have  $\Gamma \vdash (a, b) : \Sigma \land B$ . We require the equation  $(a, b)\sigma = a\sigma, b\sigma$ . We ask also for two operations  $\Gamma \vdash pc : A$  and  $\Gamma \vdash qc : B[pc]$  if  $\Gamma \vdash c : \Sigma \land B$  and the equations p(a, b) = a and q(a, b) = b.

## 3 Model for weak conversion

When implementing  $\lambda$ -calculus, one does not usually reduce under an abstraction and it is natural to consider a version of type theory which follows this restriction. The first published version of MLTT [3] had actually this restriction. The conversion rules are

$$\begin{split} (xy)z &= x(yz) \qquad \qquad x1 = 1x = x \\ \mathsf{p}(x,y) &= x \qquad \mathsf{q}(x,y) = y \qquad (x,y)z = (xz,yz) \\ &\qquad \mathsf{app}((\lambda x)\sigma,y) = x(\sigma,y) \end{split}$$

For the typing rules, we remove the conversion rule  $(\Pi A B)\sigma = \Pi (A\sigma) (B\sigma^+)$  and have instead the following rules

$$\frac{\Gamma \vdash A \quad \Gamma.A \vdash B \qquad \sigma: \Delta \to \Gamma \quad \Delta \vdash w: (\Pi \ A \ B)\sigma \quad \Delta \vdash u: A\sigma)}{\Delta \vdash \mathsf{app}(w, u): B(\sigma, u)}$$

and the conversion rule is

$$\frac{\Gamma \vdash A \quad \Gamma.A \vdash B \quad \sigma: \Delta \to \Gamma \quad \Gamma.A \vdash b: B \quad \Delta \vdash u: A\sigma}{\Delta \vdash \mathsf{app}((\lambda b)\sigma, u) = b(\sigma, u): B(\sigma, u)}$$

We call WMLTT this version of Type Theory and the rules are presented in Figure 2.1.

# 4 Computation rule

There is a natural computation system associated to this version of type theory.

$$\begin{split} \sigma 1 &\to \sigma & 1\sigma \to \sigma & (\sigma\delta)\nu \to \sigma(\delta\nu) \\ (\sigma, u)\delta &\to (\sigma\delta, u\delta) & \mathsf{p}(\sigma, u) \to \sigma & \mathsf{q}(\sigma, u) \to u \\ \mathsf{app}(w, u)\delta \to \mathsf{app}(w\delta, u\delta) & \mathsf{app}((\lambda b)\sigma, u) \to b(\sigma, u) \end{split}$$

# References

- J. Cartmell. Generalised algebraic theories and contextual categories. Ann. Pure Appl. Logic 32 (1986), no. 3, 209–243.
- [2] J. Lambek and P.J. Scott. Introduction to higher order categorical logic. Cambridge studies in advanced mathematics 7, 1986.
- [3] P. Martin-Löf. An intuitionistic theory of types: predicative part. Logic Colloquium, 1973.

$$\begin{array}{cccc} \displaystyle \frac{\Gamma \vdash}{1:\,\Gamma \to \Gamma} & \displaystyle \frac{\sigma:\Delta \to \Gamma & \delta:\Theta \to \Delta}{\sigma \delta:\Theta \to \Gamma} \\ \\ \displaystyle \frac{\Gamma \vdash A & \sigma:\Delta \to \Gamma & \Gamma \vdash t:A & \sigma:\Delta \to \Gamma \\ \hline \Delta \vdash A\sigma & & \Gamma \vdash t:A & \sigma:\Delta \to \Gamma \\ \hline \Delta \vdash T,A \vdash & & \overline{\Gamma} \vdash A \\ \hline \Gamma,A \vdash & & \overline{\Gamma} \vdash A & \overline{\Gamma} \vdash A \\ \hline \sigma:\Delta \to \Gamma & \Gamma \vdash A & \Delta \vdash u:A\sigma \\ \hline \sigma(\sigma,u):\Delta \to \Gamma,A & \\ \hline \hline \Gamma \vdash \Pi A B & & \Delta \vdash a:A\sigma \\ \hline \overline{\Gamma \vdash \Pi A B} & & \Delta \vdash a:A\sigma & \Delta \vdash v:B(\sigma,u) \\ \hline \overline{\Gamma \vdash \Sigma A B} & & \underline{\Gamma} \vdash B & \sigma:\Delta \to \Gamma & \Delta \vdash u:A\sigma & \Delta \vdash v:B(\sigma,u) \\ \hline \sigma:\Delta \to \Gamma & \Delta \vdash w:(\Pi A B)\sigma & \Delta \vdash u:A\sigma \\ \hline \Delta \vdash app(w,u):B(\sigma,u) & \\ \hline \sigma \vdash w:(\Sigma A B)\sigma & & \Delta \vdash w:B(\sigma,pw) \\ \hline \sigma \vdash \sigma & 1\sigma = \sigma & (\sigma\delta)\nu = \sigma(\delta\nu) \\ \hline (\sigma,u)\delta = (\sigma\delta,u\delta) & p(\sigma,u) = \sigma & q(\sigma,u) = u \\ app(w,u)\delta = app(w\delta,u\delta) & app((\lambda b)\sigma,u) = b(\sigma,u) \end{array}$$

Figure 1: Rules of WMLTT